## **NEURAL NETWORKS & AESTHETICS**



Frieder Nake Summer 2020

Assignment 4 (FN, 23 July 2020)

This is the last in our short sequence of daily assignment. In favor of doing a good and concentrated final Friday, I drop an extra assignment for that day.

In the title of the workshop, "Neural Networks and Aesthetics", we have two areas appearing that we would, perhaps, not expect to be connected much. However, the sensation of the GAN-generated "Edmond de Belamy" and its purchase for a horrendous amount of money, were the trigger for the workshop.

Our topic for today is a look at the history of "computer art". Therefore, I chose the following task for your assignment.

Try to trace the current use of the terms "computer art", "digital art", "algorithmic art". Do you find convincing definitions or descriptions of the terms? Collect them and briefly compare and criticize them.

Don't take much time for this, one hour or two. Send me your page as pdf.

VAK 03-06-M-309 | Summer term 2020 | one-week workshop under special conditions | 2 SWS | 4 ECTS | at changing places M.A., M.Sc. Digital Media | Module Topics in "Media Informatics" or in "Digital Media" | from 20 to 24 July 2020, 10 to 16 |

Frieder Nake | nake@uni-bremen.de | (0421) 218 64485 | Uni MZH room 1330 | https://compart.uni-bremen.de | meet me upon arrangement